# Thwarting Control-Channel Jamming Attacks from Inside Jammers 

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## Appendix 1

Proposition 1: For two random and independently generated sequences $m_{j}$ and $m_{\ell}$, defined over an alphabet $\mathcal{A}=\{1, \ldots, K\}$, the expected Hamming distance $\mathrm{E}\left[d\left(m_{j}\right.\right.$ ,$\left.\left.m_{\ell}\right)\right]$ as a function of the sequence length $X$ is given by

$$
\begin{equation*}
\mathrm{E}\left[d\left(s_{j}, s_{\ell}\right)\right]=\frac{K-1}{K} X \tag{1}
\end{equation*}
$$

Proof: The proof is a direct consequence of the randomness and independence assumptions. Based on the sequence generation process outlined in Section 4.1, $\operatorname{Pr}\left[m_{j}(i)=k\right]=$ $\frac{1}{K}, \forall i$. Since the two sequences $m_{j}$ and $m_{\ell}$ are assumed to be independent and random, they differ at slot $i$ with probability

$$
\begin{equation*}
\operatorname{Pr}\left[m_{j}(i) \neq m_{\ell}(i)\right]=\frac{K-1}{K} \tag{2}
\end{equation*}
$$

The expected Hamming distance between two sequences of length $X$ is equal to the expected number of successes in $X$ such Bernoulli trials, i.e., $E\left[d\left(m_{j}, m_{\ell}\right)\right]=\frac{K-1}{K} X$.

## Appendix 2

Proposition 2: Consider two random and independently generated sequences $m_{j}$ and $m_{\ell}$ that are defined over an alphabet $\mathcal{A}=\{1, \ldots, K\}$. Suppose that the sequences are adjusted to $m_{j}^{\prime}$ and $m_{\ell}^{\prime}$, respectively, according to the process outlined in Section 4.2. The expected Hamming distance $E\left[d\left(m_{j}^{\prime}, m_{\ell}^{\prime}\right)\right]$ as a function of the length $X$ of the sequences is

$$
\begin{align*}
\mathrm{E}\left[d\left(m_{j}^{\prime}, m_{\ell}^{\prime}\right)\right]= & \left(1-\left(K(i)-y_{K}\right) \cdot\left(\frac{x_{K}}{K}\right)^{2}\right. \\
& \left.-y_{K} \cdot\left(\frac{x_{K}+1}{K}\right)^{2}\right) \cdot X \tag{3}
\end{align*}
$$

where $x_{K} \triangleq\left\lfloor\frac{K}{K(i)}\right\rfloor$ and $y_{K} \triangleq[K(\bmod K(i))]$.
Proof: According to Step 2 in Section 4.2, the hopping sequences are modified by a modulo $K(i)$ operation. The number of indexes of the original sequence that map to the same index in the modified sequence depends on the quotient of the division of $K$ by $K(i)$, given by $x_{K}=\left\lfloor\frac{K}{K(i)}\right\rfloor$, and the remainder, given by $y_{K}=[K(\bmod K(i))]$. In
particular, for a modified sequence $m_{j}^{\prime}$, it follows from elementary modulo arithmetic that

$$
\operatorname{Pr}\left[m_{j}^{\prime}(i)=w\right]= \begin{cases}\frac{x_{K}+1}{K}, & \text { if } 1 \leq w \leq y_{k}, y_{k}>0 .  \tag{4}\\ \frac{x_{K}}{K}, & \text { if } y_{k}+1 \leq w \leq K(i) .\end{cases}
$$

Let $\mathcal{M}$ be the event that two modified sequences $m_{j}^{\prime}$ and $m_{\ell}^{\prime}$ match at slot $i$. Based on (4), we have

$$
\begin{align*}
\operatorname{Pr}[\mathcal{M}] & =\sum_{w=1}^{K(i)} \operatorname{Pr}\left[m_{j}^{\prime}(i)=w, m_{\ell}^{\prime}(i)=w\right]  \tag{5a}\\
& =\sum_{w=1}^{K(i)} \operatorname{Pr}\left[m_{j}^{\prime}(i)=w\right] \operatorname{Pr}\left[m_{\ell}^{\prime}(i)=w\right]  \tag{5b}\\
& =\sum_{w=1}^{y_{k}}\left(\frac{x_{K}+1}{K}\right)^{2}+\sum_{y_{K}+1}^{K(i)}\left(\frac{x_{K}}{K}\right)^{2}  \tag{5c}\\
& =y_{K} \cdot\left(\frac{x_{K}+1}{K}\right)^{2}+\left(K\left(t_{1}\right)-y_{K}\right) \cdot\left(\frac{x_{K}}{K}\right)^{2} . \tag{5d}
\end{align*}
$$

Equation (5b) is due to the independence in the generation of the original sequences $m_{j}$ and $m_{\ell}$. Equation (5c) is due to the probability distribution in (4) and Equation (5d) follows from the simplification of the sum. Given $\operatorname{Pr}[\mathcal{M}]$, it is easy to see that the expected Hamming distance for two sequences of length $X$ is given by (3).

## Appendix 3

Proposition 5: The optimal strategy of an external jammer is to continuously jam the channel that is most frequently visited by cluster nodes.

Proof: Let $c_{j a m}$ denote the subsequence of $m_{j a m}$ corresponding to the locations of control channel slots; i.e., $c_{j a m}=\left\{m_{\text {jam }}(i): i \in v\right\}$ ( $v$ denotes the random slot position vector). Let also $\mathcal{P}=\left\{p_{1}, p_{2}, \ldots, p_{K}\right\}$ and $\mathcal{Q}=\left\{q_{1}, q_{2}, \ldots, q_{K}\right\}$ denote the probability distribution functions from which values $c(i)$ and $c_{j a m}(i)$ are drawn, respectively. $\mathcal{Q}$ is optimal when the expected Hamming distance $\mathrm{E}\left[d\left(c, c_{j a m}\right)\right]$ is minimized, i.e., the jammer is able to overlap with $c$ in the maximum number of slots. Suppose that $\pi=\{\pi(1), \ldots, \pi(k)\}$ is a permutation of the set of
channels $\{1, \ldots, K\}$ such that $p_{\pi(1)} \geq \ldots \geq p_{\pi(K)}$. That is, the discrete probabilities of $\operatorname{Pr}[c(i)=k]$ are arranged in descending order. The probability that $c$ and $c_{j a m}$ overlap at index $i$ (which corresponds to slot $v(i)$ ) is

$$
\begin{align*}
\operatorname{Pr}\left[c(i)=c_{j a m}(i)\right] & =\sum_{j=1}^{K} \operatorname{Pr}\left[c(i)=\pi(j), c_{j a m}(i)=\pi(j)\right] \\
& =\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)} \tag{6}
\end{align*}
$$

For a sequence of length $X$, the expected Hamming distance between $c$ and $c_{\text {jam }}$ is $\mathrm{E}\left[d\left(c, c_{\text {jam }}\right)\right]=(1-\operatorname{Pr}[c(i)=$ $\left.\left.c_{j a m}(i)\right]\right) X$ (overlapping in two different slots are independent events). Hence, the expected Hamming distance is minimized when (6) is maximized.
Maximization of (6) can be shown as follows. Consider two distributions $\mathcal{P}=\left\{p_{1}, p_{2}, \ldots, p_{K}\right\}$ and $\mathcal{Q}=$ $\left\{q_{1}, q_{2}, \ldots q_{K}\right\}$, and also consider two cases for the distribution $\mathcal{Q}:\left\{q_{\pi(1)}, q_{\pi(2)}, \ldots, q_{\pi(K)}\right\}=\{1,0, \ldots, 0\}$ and $\left\{q_{\pi(1)}^{\prime}\right.$, $\left.q_{\pi(2)}^{\prime}, \ldots q_{\pi(K)}^{\prime}\right\}$ with $q_{\pi(1)}^{\prime}<1$. Let $S=\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)}$ and $S^{\prime}=\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)}^{\prime}$. Then,

$$
\begin{aligned}
S^{\prime}-S & =\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)}^{\prime}-\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)} \\
& =\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)}^{\prime}-p_{\pi(1)} \cdot q_{\pi(1)} \\
& \leq \sum_{j=1}^{K} p_{\pi(1)} q_{\pi(j)}^{\prime}-p_{\pi(1)} \\
& =p_{\pi(1)} \sum_{j=1}^{K} q_{j}^{\prime}-p_{\pi(1)} \\
& =0
\end{aligned}
$$

Hence, $\sum_{j=1}^{K} p_{\pi(j)} q_{\pi(j)}$ is maximized when the distribution $\left\{q_{\pi(1)}, q_{\pi(2)}, \ldots q_{\pi(K)}\right\}=\{1,0, \ldots, 0\}$.

## Appendix 4

Proposition 6: In static spectrum networks, the expected evasion delay $\mathrm{E}[D]$ for re-establishing the control channel when no node has been compromised is

$$
\begin{equation*}
\mathrm{E}[D]=\frac{K}{K-1} \cdot \frac{L+M}{M} . \tag{7}
\end{equation*}
$$

Proof: $\mathrm{E}[D]$ is equal to the expected number of required slots $\mathcal{N}$ before the control-channel slot occurs for the first time, times the number of tries $\mathcal{R}$ needed to evade jamming. Thus,

$$
\begin{equation*}
\mathrm{E}[D]=\mathrm{E}[\mathcal{R N}]=\mathrm{E}[\mathcal{R}] \mathrm{E}[\mathcal{N}] . \tag{8}
\end{equation*}
$$

Note that $\mathcal{R}$ and $\mathcal{N}$ are independent random variables. The probability of evading jamming for random hopping sequences, assuming an optimal jamming strategy, is equal to $\frac{K-1}{K}$. Thus, $\mathrm{E}[\mathcal{R}]=\frac{K}{K-1}$. By construction, slot $i$ is a
control-channel slot with probability $\frac{M}{L+M}$. Therefore, the first re-occurrence of the control channel follows a geometric distribution with parameter $\frac{M}{L+M}$, and $\mathrm{E}[\mathcal{N}]=\frac{L+M}{M}$. Substituting $\mathrm{E}[\mathcal{R}]$ and $\mathrm{E}[\mathcal{N}]$ into (8) completes the proof.

## Appendix 5

Proposition 7: The expected delay until the new CH assigns new hopping sequences to $n-1$ cluster nodes (excluding the compromised CH ) is

$$
\begin{equation*}
\mathrm{E}\left[D_{2}\right]=\frac{K^{2}}{K-1}(n-1) X_{c} . \tag{9}
\end{equation*}
$$

Proof: Once the CH is considered compromised, all cluster nodes hop according to self-generated random sequences. Let $m_{C H}$ denote the hopping sequence of the new CH . The CH succeeds in communicating with node $n_{j}$ at slot $i$ if $m_{C H}(i)=m_{j}(i)$ and $m_{C H}(i) \neq m_{\text {jam }}(i)$. Given that the sequences $m_{j}$ and $m_{C H}$ are random,

$$
\begin{equation*}
\operatorname{Pr}\left[m_{j}=m_{C H}, m_{j} \neq m_{j a m}\right]=\frac{1}{K} \frac{K-1}{K}=\frac{K-1}{K^{2}} . \tag{10}
\end{equation*}
$$

The number of slots until the first success is geometrically distributed with mean of $\frac{K^{2}}{K-1}$. The CH has to repeat the same process for all $n-1$ cluster nodes (the compromised CH is excluded from the hopping sequence update process). Assuming that $X_{c}$ time slots are needed for the assignment of the new sequence, the expected delay $E\left[D_{2}\right]$ until all cluster nodes have received a new hopping sequence is equal to $\frac{K^{2}}{K-1}(n-1) X_{c}$.

